



In this example, a SwitchBoard is paired with a VoicePal 8K. An overlay for the VoicePal 8K was created with BoardMaker. Pictures cues for the SwitchBoard were also printed from Boardmaker and inserted into the switch pocket. Miniature and actual objects representing each picture cue are attached to the outside of each SwitchBoard pocket. Messages recorded into the VoicePal 8K can be activated simply by touching the objects, pulling them off or attaching the objects to the matching picture cue. The VoicePal 8K keypad also remains active. The activity represented is a recipe. The amount of information given with each message is controlled by what you record. For example, the message played when the wire whisk is touched might simply say “stir” or it could say “stir 50 times until well moistened.” This allows for customized messages meeting the individual needs of the client. The VoicePal 8 and VoicePal Levels can also accommodate the SwitchBoard.

Having several types of cueing available (objects, pictures and text) can be very helpful for students transitioning from one form of visual cue to another. It is also helpful for groups involving students using a variety of visual cueing. Even at different levels, they can all participate using the same technology setup. This is very useful to the teacher.