



Since the Randomizer plays messages in random order, it is a great tool to keep children interested in activities. We recorded scary sounds from a CD into the Randomizer (you can also look for free sound clips on the internet). Every time the Randomizer is pressed, it plays a message...and no one knows which message will play next!

This setup is a fun way to promote interaction between a student with Autism and his/her peers. For example, during the reading of a scary story or playing “spook house” everyone can add to the scary atmosphere! Any message that comes out of the device will be appropriate – no wrong answers – all positive interaction!